



## WHO DOES THE ADVISER SUPPORT?

Players should be sitting opposite each other. The direction in which the adviser cards are turned determines which player they support – i.e. which player can use their effect.



The advisers' support can shift during the game, according to the rules below.

If the adviser is in a neutral position, no support is provided and neither player can use the card's effect. If the adviser is turned towards the player, they can use the card's effect. If the card is turned away from the player (upside down), they cannot use the card's effect but their opponent can.

## HOW TO SHIFT THE ADVISERS' SUPPORT

Each adviser has a coloured background. If you own more constructed buildings of the corresponding colour than your opponent, you gain the adviser's support. Turn the card towards yourself – you can immediately start using its effect.

If you and your opponent have the same number of buildings in the corresponding colour, turn the adviser to the neutral position – neither player can use the card's effect.

# Adviser effects

## Monk — Scribe — Bishop



If you have this adviser's support at the end of the game, score 3 points.

## Shepherd



When taking a building tile (action A), instead of choosing one from the royal reserve, you may take the top building tile from the shared supply.

You may look at the building in secret before deciding whether or not to take the tile. If you take it, remember to flip the royal shield as usual.

If you don't take it, return the tile to the top of the shared supply.

## Soldier



Once per turn, the movement of your retinue troop is increased by 1.

## Knight



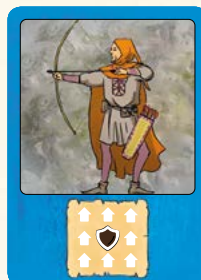
Once per turn, you may swap 1 of your troops with 1 of your opponent's troops on an adjacent tile.

## Crossbowman



Once per turn, when moving 1 of your troops, you may jump over 1 of your opponent's troops and move to the next tile behind it in a straight line.

## Archer



You may place buildings adjacent to your opponent's troops, as well as your own.

## Peasant



When constructing a building, you also have access to the resource depicted on the top tile of the shared supply.